

Rig it Right!: Maya Animation Rigging Concepts, 2013, 280 pages, Tina O'Hailey, 0240820797, 9780240820798, Taylor & Francis, 2013

Rigging a character can be a complicated undertaking. Move from a bi-pedal character to a quad- or poly-pedal and, well, things just got real. Where do you begin? Unlike all of those button-pushing manuals out there, Rig it Right! breaks down rigging so that you can achieve a fundamental understanding of the concept, allowing you to rig more intuitively in your own work. Veteran animation professor Tina O'Hailey will get you up and rigging in a matter of hours with step-by-step tutorials covering multiple animation control types, connection methods, interactive skinning, BlendShapes, edgeloops, and joint placement, to name a few. The concept of a bi-ped is explored as a human compared to a bird character allowing you to see that a bi-ped is a bi-ped and how to problem solve for the limbs at hand. After you have moved beyond basic bi-pedal characters, Rig it Right! will take you to a more advanced level where you will learn how to create stretchy rigs with invisible control systems and use that to create your own types of rigs. Hone your skills every step of the way with short tutorials and editable rigs that accompany each chapter. (17+ rigs!!) Read "Tina's 10 Rules of Rigging" and build the foundational knowledge needed to successfully rig your characters. Visit the companion website (www.focalpress.com/cw/ohailey) and expand your newfound knowledge with editable rigs, exercises, and videos that elaborate on techniques covered in the book. Coffee is not required - but encouraged.

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Hybrid Animation Integrating 2D and 3D Assets, Tina O'Hailey, 2010, Computers, 281 pages. Provides information and tutorials on integrating 2D animation with 3D assets in a single project..

The Game Animator's Guide to Maya , Michael McKinley, Jun 26, 2006, Computers, 243 pages. The Ultimate Resource for Professional Game Animators Game animation is a demanding art. Not only do you have to deliver realistic, beautiful animations, but you have to do so.

Maya 5 Fundamentals, Volume 1 , Garry Lewis, Jim Lammers, 2004, Computers, 553 pages. An introduction to the latest version of Maya provides detailed coverage of essential product and workflow data and covers such topics as materials and textures, lighting.

Digital Creature Rigging The Art and Science of CG Creature Setup in 3ds Max, Stewart Jones, Nov 7, 2012, Art, 413 pages. Get an inside look at the creation of production-ready creature rigs for film, TV and video games. Garner strategies and techniques for creating creatures of all types, and.

Tradigital Blender A CG Animator's Guide to Applying the Classical Principles of Animation, Roland Hess, Mar 20, 2013, Art, 308 pages. Expand your animation toolkit with foundational animation techniques, software expertise, professional best-practices, proven and time-tested work flows. Roland Hess, a leading.

An Essential Introduction to Maya Character Rigging , Cheryl Cabrera, Jan 1, 2008, Computers, 381 pages. Explains how to use Maya to rig a variety of 3D biped character models, covering such topics as facial expressions, shading and texturing, joint placement, kinematics, and.

Book02 , Gregory Marlow, Mar 5, 2010, History, . A seemingly infinite number of software

packages on the market are competing for your attention and hard earned dollars. So it is always a good idea to ask: What is this.

Animation:Master 2002 A Complete Guide, David Rogers, David W. Rogers, 2002, Computers, 569 pages. Provides an overview of important features of the program and how to use them; explains the basics of modeling, bones, and action; and explores character, set, and.

The art of Maya , T. Hawken, 2000, Computers, 224 pages. .

MayaCharacter Animation , Jae-Jin Choi, Apr 16, 2004, Computers, 852 pages. "The best character animation book available." --Ian Cairns, Editor, MAYA Association This second edition of the popular Maya Character Animation is an in-depth, step-by-step.

Sams Teach Yourself Maya in 24 Hours , Kenny Roy, Fiona Rivera, 2013, Computers, 486 pages. "Full color, learn how to create impressive 3D imagery!--Cover..

Maya Manual , Dan Lavender, Jun 24, 2003, Computers, 316 pages. Alias|Wavefront's Maya 3D animation software is an integrated collection of tools for creating computer generated images, used in nearly every blockbuster special effects film.

How to Cheat in Maya 2014 Tools and Techniques for Character Animation, Kenny Roy, Jul 31, 2013, Art, 336 pages. All professional animators know a handful of secrets that give them an edge in a production environment. "How to Cheat in Maya" puts these secrets in your hands! Learn time and.

Understanding 3D Animation Using Maya , John Edgar Park, Aug 29, 2007, Computer animation, 348 pages. Accompanying CD-ROM contains "practice animations, tutorial scene files, and Maya Personal Learning Edition software."--P. [4] of cover..

The Game Artist's Guide to Maya , Michael McKinley, Feb 20, 2006, Computers, 240 pages. The Definitive Resource for Up-and-Coming 3D Game Artists Alias' award-winning Maya 3D animation and effects software continues to lead the industry in technological innovation.

Learning Maya 7 The modeling & animation handbook, Alias Learning Tools, Sep 23, 2005, Computers, 741 pages. Alias' Maya is the premier software for 3D modeling, animation, and rendering. This exceptional, full-color Maya Press title -- produced by Alias, the software's creators -- is.

Mrs. Pringle of Fairacre , Miss Read, 2001, Fiction, 176 pages. The latest addition to the Fairacre series introduces the inimitable Mrs. Pringle, whose stormy personality dominates the village where so many adventures unfold

Hairstyles of the Damned , Joe Meno, 2004, Fiction, 270 pages. Hairstyles of the Damned is an honest depiction of growing up punk on Chicago's south side: a study in the demons of racial intolerance, Catholic school conformism, and class

Persian Letters Before Montesquieu , Gustave Leopold Van Roosbroeck, 1932, Voyages, Imaginary, 147 pages

Even though her photographer father urges her to try a more practical form of art, a young artist in turn of the century Paris finds that her talent for drawing can be useful. This paperback edition of the bestselling picture book The Baby's Catalogue by the iconic British husband and wife picture book team Janet and Allan Ahlberg, creators of Peepo.

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Rolling With the Stones , Bill Wyman, Oct 1, 2003, Biography & Autobiography, 512 pages. The longtime bass player for the Rolling Stones combines firsthand reminiscences with personal memorabilia to provide an insider's look at four decades of rock 'n' roll history Evelyn Evelyn , Jason Webley, 2011, Comics & Graphic Novels, 144 pages. Conjoined twins Evelyn and Evelyn experience many triumphs and tragedies after their mother's death during their birth, including a childhood in a chicken coop, time traveling Rig it Right!: Maya Animation Rigging Concepts 2013 0240820797, 9780240820798

The Four Agreements Companion Book Using The Four Agreements to Master the Dream of Your Life, Don Miguel Ruiz, Janet Mills, Mar 18, 2010, Self-Help, 224 pages. The Four Agreements Companion Book takes you further along the journey to recover the awareness and wisdom of your authentic self. This book offers additional insights

Paperie 100 Creative Papercraft Ideas for Gifts, Decor, Stationary, and Accessories, Kirsty Neale, Jun 29, 2014, Crafts & Hobbies, 160 pages. A fresh, fun and contemporary book of 100 DIY paper projects with a modern, quirky twist! Paperie features a myriad of innovative ideas and easy-to-master papercraft techniques

School Secretary on the War Path , Brough Girling, 1993, , 158 pages
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Web Application Development with Yii and PHP , Jeffrey Winesett, 2012, Computers, 332 pages. This is a step-by-step tutorial for developing web applications using Yii. This book follows the test-first, incremental, and iterative approach to software development whilePioneering Ascents The Origins of Climbing in America, 1642-1873, David Mazel, 1991, Sports & Recreation, 263 pages Time Portal The World of the First Maya, Lia Machel, Nov 11, 2011, Education, . Time Portal: the World of the First Maya is a Guidebook on a journey that contains many startling Facts to show: Where the Maya people started their voyage to the new world in

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Study Guide for Introduction to Econometrics, textbook by Christopher Dougherty
Economics, Mathematical and quantitative methods (economics), Cram101
Textbook Reviews, Jan 1, 2013, Education, 27 pages. Never Highlight a Book
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<http://www.alibris.co.uk/booksearch?browse=0&keyword=Rig+it+Right%21%3A+Maya+Animation+Rigg>

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The Curious Moog , , Feb 28, 2010, , 36 pagesA souvenir of the exhibition of Christian art held at Mechlin in September, MDCCCLXIV, Nat Hubert John Westlake, 1866, Art, 13 pages Compilation of hearings on national security issues , United States. Congress. Senate. Committee on Governmental Affairs. Subcommittee on International Security, Proliferation, and Federal Services, United States. Congress. Senate. Committee on Governmental Affairs, Jan 1, 1998, Political Science, 675 pages

National Business Education Association Yearbook, Issue 45 , Marcia Bush, National Business Education Association, Kimberly A. Schultz, 2007, Business educationDisney Pixar toy story , Walt Disney Enterprises, Pixar (Firm), 1996, Toys, 45 pages. Woody is Andy's favorite toy. When Andy gets a new toy named Buzz Lightyear for his birthday, though, Woody gets nervous and wonders if he will still be the favorite

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